




# TECHNICAL NARRATIVE DESIGNER

Gustav Sjölund


**Versatile** and **flexible** with extensive experience in **communication** and **management**, showcasing a **diverse skill set** across **technical**, **creative** and **social** platforms.


**My goal** is to be part of **powerful experiences** that **resonate with players** and **push the medium**, through my knowledge of player experience, narrative and behavior.

## Personal Info

 **Name**  
Gustav Sjölund

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 **Website | Portfolio**  
www.gustavsjolund.com



**For over five years**, I've been refining my skills in **game development**, **film production**, **3D creation**, and **illustration**, achieving proficiency in industry-standard tools and workflows

## Projects

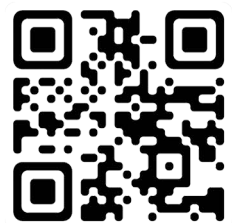
**That One Otter Game**  
CO-OP Adventure  
Producing, Game Design  
2025

**Shadows In The Snow**  
Narrative Thriller  
Directing, Game Design  
2025

**Synapse**  
Third Person Shooter  
All aspects  
2024

**I am rooting for you**  
Narrative Simulator  
Producing, Game Design, 3D  
2023

+Full Portfolio



## Skills

### Soft

Communication & Collaboration  
Adaptability & Flexibility  
Leading & Team Coordination  
Presentation & Public Speaking

### Hard

Gameplay Systems & Mechanics  
Level Design & World Building  
Game/3D engine proficiency  
Testing & QA

## Experience

**Manager - Körningsgården B&B and Café** Summer 2022, 2023 & 2024  
Leading | Directing | Managing | Customer Service

**Leader - Hjälmareds Konfirmationsläger** Summer 2019, 2022 2023 & 2024  
Collaborating | Planning | Leading | Problem Solving

**Team Leader, Coworker - Ung Omsorg** may 2017 - feb 2019  
Scheduling | Team Leading | Event Planning | Recruiting

## Education

### Master in Game Design and Development

ArtFx - School of Digital Arts, Montpellier sep 2021 - May 2025

### High School Diploma - Technical Program (Game Dev)

Thoren Innovation School, Gothenburg aug 2018 - jun 2021

## Languages

<b>Swedish</b>	<b>English</b>	<b>French</b>
Native	Fluent	Practical

## Interests



## Achievements

**1st Place | Jury's Prize**  
ArtFx, Global Game Jam  
2025

**1st Place | Best Game Award**  
ArtFx, Global Game Jam  
2023

**Digital Creator of the Year**  
Thoren Innovation School  
2021